



TO: LIST  
FROM: Greg Blanck SC4-59 x6-2352  
SUBJECT: Returning to real mode on the 80386  
LIST:

DATE: 1/8/86

This memo describes the procedure necessary to return the 80386 from operation in protected mode, back to operating in real mode.

Details:

There are several functions that the routine needs to perform, namely:

- o Resetting internal segment descriptors to look like real mode
- o Re-Entering real mode
- o Jumping to the real mode code to be executed

The first task requires resetting the segment descriptors to appear like real mode. It is useful to understand why this is necessary; While operating in REAL mode, the 80386 uses exactly the same memory management functions as in protected mode. However, when the part resets into real mode the values loaded into the descriptors make the segments *appear* as if they were 8086 style segments. In real mode, when a segment register is loaded, only the base field is changed, in particular the value placed into the base is *selector*\*16. Since only the base is changed, it is necessary to set the access rights while still in protected mode. This is done by loading a descriptor with the appropriate attributes. The value loaded into each of the SS, DS, ES, FS, GS descriptors is:

Limit=64K (FFFFH)  
Byte Granular (G=0)  
Expand Up (E=0)  
Writeable (W=1)  
Present (P=1)  
Base=Don't Care

The base is a don't care since it will be set again after re-entering real mode. These attributes make segments act exactly as in real mode. Two additional segment must be reset- the IDT (Interrupt Descriptor Table), and the CS (Code Segment). Since the LIDT instruction also works in real mode, it will be reset there. The CS is a special case: since it is not possible to make the CS writeable while in protected mode, an architectural feature reloads real mode attributes into the CS descriptor during real mode far jumps.

Re-entering real mode is quite easy to do, since the PE (protection enabled) bit in CR0 (MSW) is not sticky (as it was on the 286). The same rules apply as when switching into protected mode; the internal instruction FIFO must be cleared by performing a jump instruction. The transition becomes more difficult if PAGING has been enabled- this will be discussed later.

Finally, once in real mode, the IDT must be loaded with an LIDT instruction, and the CS access rights get set when a far jump is executed (the same jump used to get to the code which is to be executed). Also note, that for system integrity, the possibility of interrupts while

changing modes must be removed. Normal INTR interrupts can be inhibited by a CLI instruction. Non-Maskable interrupts however can not be disabled. To prevent these, either external circuitry can be used to mask out NMTs, or the protected mode Interrupt Descriptor Table which is used in during the mode transition must contain a REAL mode style vector at offset 8 in the IDT.

### The code

The following code fragment performs the functions described above. It was written for the ASM/P3 assembler, and may require some changes for DSO's ASM/386.

The code assumes the following: Use16, Level 0, CS Limit=64K. The limit of 64K is necessary to reset the CS limit back to the real mode value. It is the only way to get the limit back to its required value. A complete program which starts at power-up reset, switches into protected mode, and then back to real mode is attached to this memo. The following is a code fragment that does the switch back to real mode.

```
Start segment
    MOV     AX, RealModeSel
    MOV     DS, AX
    MOV     ES, AX
    MOV     SS, AX
    MOV     FS, AX
    MOV     GS, AX
    MOV     EAX, CR0
    AND     EAX, 07FFFFFFEH
    CLI
    MOV     CR0, EAX
    JMP     FlushQueueReal

FlushQueueReal:
    ; Now in real mode again
    Assume ds: idtloadsegment
    MOV     AX, idtloadsegment
    MOV     DS, AX
    LIDT   idt
    STI
    ; Load up segments as needed by target code
    MOV     AX, 1000H; use 1000H as an example
    MOV     DS, AX
    MOV     ES, AX
    MOV     SS, AX
    MOV     FS, AX
    MOV     GS, AX; All Segments now REAL
    ; mode, start at 10000H
    JMP     far ptr RealModeReturn; Back to targed program.

    org    10000H
end segment
```

### Paging considerations

If paging was enabled, special care must be taken when re-entering real mode, and in general when paging is turned off. Prior to turning off paging, the 80386 must be running with an identity page map (i.e. linear=physical address). This is required so that when paging is turned off, execution will continue at the same point. After turning off paging, CR3 should be

```

; Program to test returning to real mode
; 1-7-86 Greg Blanch

NullSel EQU 0
DataSel EQU 8
MainCode EQU 16
RealModeSel EQU 24

Tables SEGMENT
    MainTable DW ?
    DO DD ?
    Tables ENDS
    DataBase9 SEGMENT
        Data1 DD 12345678H
    DataBase9 ENDS
    DataBase10 SEGMENT
        DataBase10segment segment
        Ldt dw 0. 0. 0. 0
        Ildt dw 0. 0. 0. 0
    DataBase10 ENDS
    ReEntry SEGMENT use16
        HLT ; Try writing to CS, self modify at address modLoc (100H)
        ; There was a halt there before, place a NOP there.
        MOV CS: byte ptr [100H], 90H
        JMP ModLoc
        org 100H

ModLoc: HLT ; Should get turned into a NOP
        ; That's it!
        NOP
        NOP
        HLT

ReEntry ENDS
_mainCode SEGMENT use16
    ; We are in protected mode, load up a few segments
    ; then return to real at address RealModeReturn
    MOV AX, DataBaseSEL
    MOV DS, AX
    MOV ES, AX
    MOV SS, AX
    MOV FS, AX
    MOV GS, AX
    ; Now reset descriptors to real mode
    MOV AX, RealModeSel
    MOV DS, AX
    MOV ES, AX
    MOV SS, AX
    MOV FS, AX
    MOV GS, AX
    MOV EAX, CR0
    AND EAX, 07FFFFFFEH
    CLI
    MOV CR0, EAX
    JMP FlushQueueReal
FlushQueueReal:
    ; Now we're in real mode again.
    assume ds: IldtLoadsegment
    MOV AX, IldtLoadsegment
    MOV DS, AX
    LDT

```

reloaded to clear out the TLB. The sequence:

|     |                |
|-----|----------------|
| MOV | EAX, CR0       |
| AND | EAX, 7FFFFFFFH |
| MOV | CR0, EAX       |
| XOR | EAX, EAX       |
| MOV | CR3, EAX       |

will turn off paging and clear out the TLB. This should be executed PRIOR to re-entering REAL mode.

08000172 F8

2

三

```

; Load up segment bases with desired values
MOV AX, 1000H ; Put all bases at 1000H
MOV DS, AX
MOV ES, AX
MOV SS, AX
MOV FS, AX
MOV GS, AX

Loc1: JMP far ptr realmodereturn
org 1000H

_maincode_SEGEND:
_maincode_SEG
Code Segment use16 ; # at 9000H

Startup:
        ; Enter protected mode— jump of to maincode
        assume ds: -tables
        MOV AX, -tables
        MOV DS, AX
        LGDT MainTable
        MOV EAX, 1
        MOV CR0, EAX ; Turn on protection
        JMP FlushQueue

FlushQueue:
        JMP 0, Maincode
Code ENDS
_MainTable_GDT
_NullSel_DESCR DD 0, Segment RO
_maincode_DESCR DD 0, (( ( offset _dataseg - 1 ) ) AND 0FFH)
_dataseg_SEL_DESCR DB (( ( offset _dataseg SEGEND - 1 ) ) AND 0FFH) _SHR 8
_dataseg_DESCR DB (( ( offset _dataseg SEG AND 0FFH) _SHR 8
                    -Inaddr _dataseg SEG -AND 0FF0000H ) _SHR 16
                    146 ;Data Descriptor
                    0 OR ((( offset _dataseg SEGEND - 1 ) ) AND 0F0000H) _SHR 16 )
                    DB (( ( offset _dataseg SEG AND 0FF0000H ) _SHR 24
                    -Inaddr _maincode SEGEND - 1 ) ) AND 0FFH)
                    DB (( ( offset _maincode SEG AND 0FFH)
                    -Inaddr _maincode SEG -AND 0FF0000H ) _SHR 8
                    152 ;Data Descriptor
                    0 OR ((( offset _maincode SEGEND - 1 ) ) AND 0F0000H) _SHR 16 )
                    DB (-Inaddr _maincode SEG _AND 0FF0000H ) _SHR 24
                    0FFFH
                    _RealModeSel_DESCR DD 9200H
_MainTable_GDT_END:
_MainTable_GDT ENDS
_DummyFixup Segment
_Maintable_FIX DW -_Inaddr _MainTable_GDT_END - 1 - _Inaddr _MainTable_GDT
_DummyFixup ENDS
RESET Segment ;# at 0FFFF0000H
org 0110H
XOR EAX, EAX
XOR EDX, EDX
JMP far ptr startup
; STARTUP: <n-addr> may be inaccessible with current ASSUME.
WARNING ( mem ) :: <n-addr>
RESET

```